

Lead engineers of a social music start-up are looking for a motivated individual who wants to make a difference in the music industry. Resumes lacking in work history are not discouraged if the applicant can demonstrate talent and aptitude. The position provides an opportunity to grow specifically in our environment and framework. However, applicants should feel comfortable and competent in the following:

- Some experience in web development and programming
- Building a basic website without assistance or direction
- Jumping into existing markup and comprehending the structure and pattern while keeping to the overall system architecture
- Passion for music

The perfect fit would be an individual who has a taste for technology is excited about the web, social media, mobile technologies and of course music. A more detailed job description is provided below.

This internship would not be officially associated with any educational institution or track-able in terms of units or credits. This is an offer to apply and potentially interview for a great opportunity to learn, grow, enjoy music, and get in on the ground floor of an exciting start up. There will be a small compensation package and some other perks available to be discussed during the interview process.

Please forward this onto any professors, assistants or students that might have applicable interest or a network reach out to their respective departments. Applicants are invited to send a short note about themselves, along with a resume/CV to [resumes@eardish.com](mailto:resumes@eardish.com).

**Requirements:**

- Strong HTML5/CSS3
- Strong understanding of the DOM
- Strong understanding of and experience with web standards, cross-browser compliance/compatibility
- Experience with JavaScript/jQuery library
- Experience with Wordpress: themes, templates and plugins
- Some experience with OOP - PHP (LAMP stack)

**Additional Qualifications:(...is a plus!)**

- Experience with JSON, AJAX, LESS/SCSS
- Experience with Vi/Vim
- Experience with version control systems (SVN, GIT, CVS, etc.) with command line control
- Experience with touch device/mobile/tablet development (Responsive design techniques)